

IAKC Chess Championship 2024

Central Carmack Community Room,
Central Resource Library
9875 W 87th St Overland Park, KS 66212



Saturday 27th April, 12:00 pm to 5:00 pm

Tournament Game Rules

- League Games:
 - Below 18 years: League games will be played in a modified round robin manner. Each player will play multiple games within their pool.
 - 18 and above: Each participant will play every other participant.
- Time control for the tournament will be 10 minutes for the league matches and 15 minutes for the semi-finals and finals.
 - Note that a 10 minute time control means each player will have 10 minutes on their clock. Each game will last for a maximum of 20 minutes.
- A player can win a game through standard rules of chess (checkmate) or if the opponent's clock runs out before the player's. Fair game rules will apply.
 - A participant that defeated another participant with the same points will be placed higher.
 - A participant with overall less time logged for all the games played will be placed higher.

Note: In case of any disputes, arbiter reserves the right to make a decision. Participant(s) are required to abide by that decision.



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Tournament Game Rules

- Players will be awarded 1 Point for the win, .5 points for the draw, and 0 for Loss.
- Once the game is done, raise your hand, and please wait for the coach to stop by and capture the points and timings. Do not reset the clock until everything is captured.
- If there are any problems, pause the clock, raise your hand, and say 'Referee'. Keep your hand up until the referee is at your side.
- "Black controls the clock, White moves first." Black will take time off of the clock for any infractions during the game. Black must get White's approval of the time change by asking, "Do you agree with the clock?" before play resumes.



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Starting the game

- "Make sure the White Queen is on D1." Shortcut to make sure that the board is oriented correctly and set up properly.
- "Do a pawn draw." One player takes two different colored pawns, mixes them up under the table, and separates their hands. The other player points to one arm or the other, whichever color they point to is the color they play.

Penalties

- Touch-move/touch-capture. If you touch a piece you have to move it or if you touch an opponent's piece with your piece you must capture it.
- Illegal move.
- Illegal use of the clock i.e. using one hand to move pieces and the other to stop the clock.
- For each penalty, a minute is subtracted from the offending player's time.